# GDD Tank Battle

## 1: Concept

Game-play take place in open-world environment. Player gains control of a tank. He face in battle with AI controlled tank opponents. Tanks will have limited amount of ammo and health. If Player managed to destroy all enemies he will obtain the victory.

## 2: Rules

Tanks can move according to real life tank behavior. Tanks have limited amount of ammo. Tank's shots move with limited speed and be influence by gravity.

## 3: List of requirements

Models: Tank body, Tank head, Tank barrel, Tank tracks. some buildings and small assets.

Textures: Tank HD textures, Trane textures, LowRez asset textures

Sounds: Engine sound idle, engine sound move, shot explosion, impact explosion, tank death explosion. Shoot flight sound. Intense music. Win music.